



*Skatium Ice Hockey League*

# ADULT HOCKEY LEAGUE HANDBOOK

Updated: MARCH 20, 2016



**HOCKEYTOWN**  
1983  
LLC

**Pro Shop & Apparel**

The Skatium • Havertown

610-812-6623

## Reminders for the Season:

1. A \$100 No Call/No Show Fee will be enforced. Any team that does not call to let Ice Arena Management know they will be forfeiting a game 24 hours prior to their game time will be charged a \$100 fee.
2. If 2 out of 3 periods of a game are complete and the game cannot continue due to any unforeseen occurrence the game score will be considered final and the game will count as played in full and will NOT be rescheduled. The only exception to this rule is during either a play-off or Championship Game. Play-off and Championship games will need to be rescheduled if this does not allow them to complete all 3 periods. After an extended warmup the game will resume where it left off.
3. The League will enforce a 4 Penalty Rule this season. Any player who receives 4 penalties in one game will be done for the remainder of the game. This is a progressive penalty, meaning that the first time this happens during a season, the player is asked to leave the game and no additional penalties are assessed. The player does not miss any additional games and does not need to pay the \$40 reinstatement fee prior to playing in his/her next game. The SECOND time during the same season that a player receives 3 penalties in one game, the player is asked to leave the game, assessed a Game Misconduct, is suspended for his/her next game AND is charged the \$40 Reinstatement Fee prior to returning to league play. This fee will fund the "Red Bull Beer Refrigerator"
4. The scorekeepers are Off-Ice Officials. Scorekeepers have been instructed to sound the buzzer and call an On-Ice Official over to the scorekeeper booth if a player in the penalty box is being abusive. Players will be assessed the same penalties as if the behavior happened on the ice and was directed towards an On-Ice Official.
5. If a goalie has the puck covered, the play is dead, even if the Officials have not blown their whistles yet. If a player does not stop playing the puck when the goalie has it covered, he/she may be assessed a 2 minute minor for slashing.

## \$ H L ADULT HOCKEY LEAGUE HANDBOOK

Adult Hockey Leagues and Tournaments are Recreational Programs offered by the Hockeytown 19083,LLC.

### I. GOALS OF THE PROGRAM

The goals of the program are to provide participants with:

**A FAIR GROUPING OF TEAMS BY LEVEL OF PLAY  
A SAFE ENVIRONMENT FOR PARTICIPATION  
A FAIRLY OFFICIATED AND ADMINISTERED PROGRAM  
AN ENJOYABLE RECREATIONAL EXPERIENCE**

This Handbook is a guide to participating, officiating and administering \$HL Adult Hockey Programs. It is extremely important that all players, coaches, officials and team representatives read and understand the information contained in the book. It is important to note that the programs provide an opportunity to participate and develop skills associated with the sport. It is a place to skate, to compete and to display a level of sportsmanship that is common in a community recreation program.

### II. ROSTERS

A list of players MUST be turned in on or before the first game of the season with the names of all participating players. Emails and **jersey numbers are required for ALL players.** Additional players may be added to the roster until each teams **4th game.**

We need every team to Print the Names and #'s of each player playing in said game for before every game on the score sheet. Players must play in 5 games to be eligible for the playoffs.

### III. PLAYER ELIGIBILITY

Player eligibility is the responsibility of both the team representative and the player. If a player violates these rules, they will not be removed from the league. Additionally, any game where an illegal player is used will be declared a forfeit. If you're thinking about it, please don't. If you've violated these rules in the past and got away with it, please stop so that you don't hurt yourself or your team.

Male players may play for one team in one league only. If a male player plays for more than 1 team or in more than 1 league, the player will be suspended for 4 games, will have to pay the \$40 Reinstatement Fee before playing again, and will be required to play in the upper of the 2 leagues/teams they were playing on. Goalies will be allowed to play for any team as a goalie in the league.

## Players must be at least 18 years old

### IV. TEAM CAPTAINS

The Team Manager is the most important person on the team. They are designated to conduct business with the league. Their responsibilities include:

- Ensure the team is registered and that all fees are paid by due dates.
- Ensure that all players on the roster are eligible for play in their league. Verifying:
  - o No suspensions
  - o Minimum 18 years old

- Submit a preliminary roster and pick up team schedules
- Distribute the league schedule to all members of the team and inform all members of the team with any rescheduled information
- Select team jersey colors and ensure that all jerseys match and have no duplicate numbers.
- Ensure that all players are on the roster by the 5th game and all have signed the roster prior to them playing in their first game of the season.
- Provide the League with current player numbers on the score sheet.

- Communicate all league rules & information to the players on their team.
- Communicate any problems or concerns or the "TEAM OPINION" to the LEAGUE.
- Confirm weekly standings are correct as they are posted.

- Maintain accurate emergency contact information with the LEAGUE.
- Assist the league staff in controlling players when difficult situations arise.

- Uphold a high level of professionalism and leadership when dealing with league personnel in all situations.

### V. LEAGUE FEES & CHARGES

Fees are \$2,900 for each session(Spring/Summer). \$1,000 due on GAME 1.

Balance to be paid in full by GAME 4. If balance not paid on time team is subject to ineligibility for the playoffs and/or expulsion from the league. (Pirates)

LEAGUE CHARGES: Any player who is suspended by the League for any reason must pay the REINSTATEMENT FEE prior to participating in their next game.

REINSTATEMENT FEE: \$40.00 PER PLAYER

**NO CALL/NO SHOW FEE: Any team who does not show up for a game and does not call Ice Arena Management to cancel a game 48 hours prior to the start of their game time will be assessed a \$100 No Call/No Show fee.**

## DIVISIONS OF PLAY

### “A” LEAGUE:

This is a competitive division with many former college and junior hockey players. This is a non-checking league. Players understand the rules and the game and the action is fast paced. Blue line icing. “9 Dots” are used for all face-offs. Power Plays start in the attacking zone. This is the highest level of play available at the SKATIUM. We will not entertain challenges for eligibility based on playing ability.

Coincidental Penalties will be 4 vs 4.

### “B” LEAGUE:

This is also a competitive division. Players tend to be Over 35. If under 35. If under 30 you should be a B level player.

This is a non-checking league. Players understand the rules and the game and the action is fast paced.

Blue line icing. “9 Dots” are used for all face-offs. Power Plays start in the attacking zone.

This is the highest level of play available at the SKATIUM. We will not entertain challenges for eligibility based on playing ability.

No A Talent Players are to play in the B League. Any complaints will be handled by the League.

## PLAYER AGREEMENT & WAIVER OF LIABILITY

All players must sign the league waiver and roster form in order to participate. Players must agree to abide by league rules. Players must agree to abide by the decisions of the Coordinator of Ice Programs relative to issues not specifically covered in the rules and on issues pertaining to suspensions and reinstatements. These agreements and waivers are essential to good management of the league. No player will be allowed to participate without signing these documents.

**WAIVER OF LIABILITY:** In consideration of being permitted to participate in skating/hockey programs at The Skatium I hereby agree:

1. I understand that my participation in skating/hockey programs can involve significant risk of serious personal injury including death.
2. I have trained sufficiently and am in good physical condition with no known medical condition that could limit my ability to safely participate in skating/hockey programs.
3. I accept and agree to abide by the rules of the Stephen C. West Ice Arena and the skating/hockey program. I accept that my participation may be temporarily suspended or permanently terminated if I fail to abide by the rules.
4. I agree and release the Skatium, Hockeytown 19083, LLC its officers, employees and insurers (Released Parties) are not responsible for my safety in connection with my participation in skating/hockey programs. I agree to accept all responsibility for the risks, conditions and hazards, which may occur whether they now are known or unknown.
5. Being fully aware of the risks, conditions and hazards of skating/hockey programs, I hereby agree and waive, release and discharge any and all claims for damages, personal injury or property damage as a result of my participation in skating/hockey programs.

This waiver shall remain in effect for the future and shall be binding upon my heirs and successors.

I have read, understand and agree to abide by the terms listed above.

### IT IS THE RESPONSIBILITY OF THE PLAYER AND THE TEAM REPRESENTATIVE TO:

Ensure that all players on the roster are eligible to participate.

Ensure that all players have signed the roster prior to participating in a game.

Ensure players have their ID in possession when playing, in case a roster check is in order.

# CHALLENGING PLAYER ELIGIBILITY & ROSTER CHECKS

The Ice Rink Staff will evaluate any complaint about a team or player level and reserves the right to remove any player or team from the league who is above the general level of play for the league. This does not mean that the best player on the team is at risk. Only those players who exceed the general level of play, as established by the top four teams in the league would be removed.

## I. PROCESS FOR CHALLENGING PLAYERS & TEAMS LEVELS:

The Ice Programs Coordinator may declare a player ineligible for a league, based on ability level, without a challenge from anyone.

**Team Managers may challenge the eligibility of a player based on skill level. They may ONLY do this by emailing the Ice Programs Coordinator at: jackbeck5@verizon.net**

If in his/her judgement, the player exceeds the level of play for the league, the player will be dropped from the roster. The decision of the Programs Coordinator is final. There is no guarantee that the player will be placed on another team in an upper division. The team may replace the player with the approval of the Ice Programs Coordinator if the appeal is made after League Rosters are frozen. **B LEAGUE ONLY**

## II. ROSTER CHECK RULES:

A roster check can only be called for in the first period of a game with the following exception: A player that joins his or her team in the second or third period can be checked. This particular player and only this player can be checked at this time. All other players are safe after the first period horn sounds.

If a roster check takes place in the first period, both teams get checked. The officials will call both teams to center ice, obtain copies of the rosters and I.D.'s from the front desk and check each player. If the rink does not have copies of the I.D.'s each player is required to have their I.D. in their possession. If a player is not legally rostered, (name and signature) his or her team forfeits the game and the game is over. If both teams have players that are not legally rostered, (names and signatures) both teams forfeit and the game is over.

The definition of a legally rostered player is having their name and signature on file on the roster form; the I.D. serves as proof. If a player is legally rostered, but doesn't have I.D. in possession or on file, the player is not eligible to continue the game and must present proof to the league before their next game to avoid a team forfeit.

If a roster challenge is called and both teams check out OK, the team calling the challenge will be assessed a double minor 4:00 penalty for delay of game. In addition, the opposing team will have choice of all players to sit the penalty.

**Note to all team managers:** It is imperative that you all have accurate information with the ice rink. If you are unsure about any players on your team, ask before you get your entire team into trouble. You are responsible for your team and keeping accurate information regarding the league.

**Note to team reps. AND officials:** If a team that needs players (has less than 6 legal skaters) asks a player not rostered on that team to play, the player may do so under the following conditions:

They are a legally rostered player for another team in the same league.

Both team representatives and both officials are in complete agreement and understanding of the situation and the game will be official for league standing purposes, no matter the outcome. If everyone is in agreement there can be no further protest.

The agreement needs to take place prior to the start of the game.

## III. INSURANCE & INJURIES:

USA HOCKEY INSURANCE is not in effect for players, team personnel or officials. All players should have sufficient personal insurance before participating. The Ice Rink will not be liable for injuries to players or responsible for articles which are lost or stolen while participating in league play. Only team members and designated coaches are allowed in the team bench area. All players must sign the Waiver of Liability prior to participating. Players who fail to sign the Waiver of Liability will be dropped from the league without a refund.

# RULES OF PLAY

I. USA HOCKEY SENIOR RULES are in effect unless otherwise noted.

## II. PROTECTIVE EQUIPMENT

**WE STRONGLY RECOMMEND THAT ALL PLAYERS WEAR A FULL FACE SHIELD OR CAGE, SHOULDER PADS, AND MOUTHGUARD.**

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## IV. UNIFORMS

Teams provide their own uniforms.

TEAMS MAY KEEP THEIR SAME UNIFORM COLOR FROM SEASON TO SEASON.

All players on a team must wear matching jerseys with a legal hockey number.

Any player who is not wearing an EXACT (Colors match and stripes match, if any) jersey with a unique number will be required to leave the game. No penalties will be assessed, assuming this is done without incident.

Should several players not match; the team will be required to rent a jersey set from the front desk for that game. The cost of team game jersey rental is \$20. The team manager will then need to inform the scorekeeper of the rental jersey player's numbers. This should be done prior to game time. Should a team cause a delay of game, a penalty will be assessed.

Goalies are exempt; however, if goalies do not have a matching team jersey, they must wear a jersey that is in contrast to the opposition.

Duplicate numbers on a team are not allowed.

Teams should make every effort to select a color in contrast to the rest of the league.

If two teams wear similar colors, the visiting team will wear pinnies provided by the rink. If your team needs to borrow pinnies from the front desk, you will need a credit card to sign them out.

The captain is the only player allowed to speak with officials regarding calls. In the event the captain is not available or in the penalty box, the alternate is allowed to speak to the officials.

Captains and alternates are not allowed to argue officials calls. If they argue they can be penalized.

Full jersey sets can be ordered through the Hockeytown. Contact Jack Beck if interested.

## V. COMPLETE TEAM

A team must start a game with at least 4 legal players on the ice and at least 2 more players in the building getting dressed.

Team managers must make sure the score sheet is complete with all player numbers recorded properly, prior to the start of EVERY game.

If there is a delay due to the above situation, the team will be penalized with delay of game.

## VI. CHECKING

Checking is not allowed in the league. This does not mean that there will be no contact. Some body contact should be expected in upper levels. The level of contact in the A league is more significant than lower leagues.

Body checking will be penalized by either a double minor or major (or more) at the discretion of the referee.

Body Contact that appears to be Intent to Injure will be reviewed and taken seriously.

The Ice Programs Coordinator may impose further penalties for excessive checking.

Two major penalties for checking in the same season by the same player will result in suspension from all league play for the season without a refund including all other teams of which the player is a member.

## IX. PENALTY BOX DOOR

Penalized players are responsible for closing the penalty box door completely at the expiration of their penalties. Failure to abide may result in an additional 2:00 minute minor penalty.

## X. WARM-UP TIME

A bucket of warm-up pucks will be provided for teams to use.

Players are not permitted to intentionally shoot pucks at the dasher boards or glass in the neutral zone during warm-ups. Doing so may result in a 2:00 minute un-sportsmanlike penalty at start of game.

## XI. ONE-MINUTE TO LEAVE RULE

NOTE: Players who have been ejected (Game or Match Misconduct etc.) or disqualified (5 minor penalties etc.) in the past and have refused to cooperate with the officials; due to the potential for problems in the future, the following rule has been established.

In the event that a player is ejected or disqualified from a game, the official will inform the player that they need to leave the ice.

If the player refuses to leave immediately or begins to argue, the captain or alternate will be notified that the player has one minute to leave the ice.

If the player does not leave in one minute, the team will forfeit the game and the team and each individual member will be subject to further disciplinary action by the league.

## XII. FIGHTING

A player, who **in the official's opinion** is involved in a fight before, during or after a contest will be suspended from the league. 1st offense 1 Game. 2nd Fight 3 games. 3rd Fight Done for the year!  
Fighting suspensions will carry over to the next season.

## XIII. SLASHING GOALIES

If a goalie has the puck covered, the play is dead, even if the officials have not blown their whistles yet.

A player, who in the official's opinion, is digging for a puck that is covered by a goalie (before or after the play is whistled) will be assessed a 2 minute slashing minor.

## XIV. PROGRESSIVE PENALTIES

If a player receives 4 penalties in one game, the player is done for the game. No additional penalties are assessed, the player must leave the ice for the remainder of the game and a teammate will serve the 4th penalty.

If a goalie receives 4 penalties in one game, the goalie is done for the game. The team may choose to either play 6 v 5 for the remainder of the game or suit up another player to goaltend for the remainder of the game (playing 6 v5 while the player suits up).

If the same player receives 4 penalties in a second game in the same season, the player will be assessed a Game Misconduct. This means that the player will not be allowed to finish his/her current game, will be suspended for the next game and will need to pay the \$40 Reinstatement Fee prior to playing again.

## XV. PLAYER CONDUCT

Players are subject to disciplinary procedures of the league for all actions that occur before, during or after games in the facility or in the parking lot.

Any player or team, who in the judgement of the Ice Programs Coordinator or the Ice Rink Manager is dangerous, belligerent, uncooperative, non-compliant with league rules or decisions, or disruptive to the league, will not be allowed to participate. Refunds will not be given when a player or team is dropped from the league.

## XIV. PLAYER SUSPENSIONS

Any player that receives a game misconduct or match penalty (under rule 601 - **Abuse of Officials** and other misconduct) will be suspended for a minimum of 4 games. In addition to the suspension, the player will be ineligible to participate in playoff games for the same season should their team advance to playoffs, regardless of when the suspension occurs in the season. Missed playoff games will not count toward the 4 game suspension.

Any player that receives two Abuse of Officials in a year will be suspended for a minimum of 10 games on the second offense, including any forthcoming playoff games. Missed playoff games due to being suspended for abuse of officials will not count towards a player's suspension.

**In addition, any player who receives an Official Abuse suspension that involves intentional physical contact with an on or off ice official will receive an automatic 1 year suspension.**

Any player suspended for a match penalty will receive a minimum 4 game suspension.

The Ice Programs Coordinator may require the player to sit out additional games or suspend them for the remainder of the league, depending on the severity of the offense.

Players who are suspended may not be in the team area during their suspension.

A player who is suspended must pay a reinstatement fee of \$40.00 prior to participating in their next game.

**Players who are penalized at the last game will serve their suspension during the playoffs or at the beginning of next season in order to remain eligible to participate in leagues offered by the Stephen C. West Ice Arena.**

**The Adult Leagues have a progressive discipline procedure, meaning that repeat offenses may be disciplined more severely than outlined in the handbook for future occurrences. Depending on the circumstances, first time offenses may be disciplined more severely than outlined in the handbook as well.**

## OFFICIALS

### I. The League makes every effort to put the best available officials on the ice.

The game officials are in charge before, during, and after the game. This includes any incidents that may occur either inside or outside, but still on the premises.

Players are subject to the rules of this league before, during and after the contest while at the Ice Rink.

The League will not entertain any protest on the basis of the judgment of an official.

League Officials will file a report to the league any time an incident occurs with a recommendation for discipline of the offending players.

Referees for the Adult League are not required to register or be certified with USA Hockey.

A two-referee system will be used in all games.

If for some reason, the rink is only able to put one referee on the ice, players will need to make the necessary adjustments to the situation and in most situations the game will be played without protest.

**Scorekeepers are considered Off-Ice Officials. Any abuse directed towards these officials will be assessed the same as if the infraction occurred on the ice and was directed towards the On-Ice Officials.**

### II. The rink maintains a position of **ZERO TOLERANCE**, meaning:

**DO NOT ARGUE WITH OFFICIALS.**

**WE DO NOT ACCEPT PROTESTS OF THEIR CALLS.**

**ARGUING WITH OFFICIALS WILL RESULT IN YOUR BEING ASSESSED WITH PENALTIES AND POSSIBLE EJECTION FROM THE GAME.**

**IF YOU REPEAT THE SITUATION YOU MAY BE DROPPED FROM THE LEAGUE WITHOUT A REFUND.**

**IN SUMMARY: THE ONLY OPINION THAT COUNTS ON THE ICE IS THE OFFICIAL'S OPINION. IT IS HIS OR HER CALL AND THEY ARE IN CHARGE OF THE GAME.**

## **.TIMING AND SCORING**

### **I. DURATION OF GAME**

Each game will begin with a five-minute warm-up period.

If the difference in score is 7 goals or more, anytime during the third period, the clock will run.

**If the losing time agrees....and enough time in the slot**

### **II. PENALTIES DURING RUNNING CLOCK PERIODS**

During all games played indoors and outdoors, USA Hockey penalty timing will be used.

The scorekeeper will stop the penalty clock during stoppage of play.

The running game clock will continue to run during running clock periods.

### **III. TIME OUTS**

Each team will be allowed to call one time out during the game.

The time out will be one minute.

The intermission between periods will be one minute.

### **IV. TIED GAME**

If a game is tied at the end of regulation time, there will be a one-minute intermission followed by a **five-minute, 4 on 4** sudden-death, overtime period.

No additional time outs will be allowed.

A game that remains tied at the end of overtime will be declared a tie.

**During playoffs or championship games, a game tied at the end of regulation will be followed by one twelve-minute sudden death stop time, overtime using 5 v 5 players plus goalies. (Teams will switch halves for this period of overtime.) Should a tie continue, there will be an additional twelve-minute sudden death stop time, overtime using 4 v 4 players plus goalies. (Teams will switch halves again.) Should a tie remain following the second overtime period, another 4 v 4 period will continue until a winner is determined. (No shootouts will be used.)**

## **SCHEDULES AND STANDINGS**

Schedules are on the web site weekly. [WWW.HOCKEYTOWN19083.COM](http://WWW.HOCKEYTOWN19083.COM)

## **LEAGUE STANDINGS & PLAY-OFF GAMES**

### **I. REGULAR SEASON STANDINGS**

League standings are determined by points.

Each team receives two points for a win, one point for a tie and no points for a loss.

League standings will be updated on a weekly basis.

### **II. AT THE END OF THE REGULAR SEASON**

In the event that two or more teams are tied at the end of the regular season, playoff positions will be determined in the following order until all positions are determined:

1. Head to head win-loss records will determine the higher seeding
2. The team who scores the most goals in head to head games will determine the higher seeding.
3. The team with the fewest goals against in the regular season will determine the higher seeding.
4. A single playoff game may be played if possible to determine the higher seeding.
5. Coin toss will determine the higher seeding.

# PRINT THIS PAGE AND HAND IN TO THE HOCKEYTOWN PRO SHOP

## PLAYER AGREEMENT & WAIVER OF LIABILITY

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**WAIVER OF LIABILITY:** In consideration of being permitted to participate in skating/hockey programs at The Skatium I hereby agree:

1. I understand that my participation in skating/hockey programs can involve significant risk of serious personal injury including death.
2. I have trained sufficiently and am in good physical condition with no known medical condition that could limit my ability to safely participate in skating/hockey programs.
3. I accept and agree to abide by the rules of the Stephen C. West Ice Arena and the skating/hockey program. I accept that my participation may be temporarily suspended or permanently terminated if I fail to abide by the rules.
4. I agree and release the Skatium, Hockeytown 19083, LLC its officers, employees and insurers (Released Parties) are not responsible for my safety in connection with my participation in skating/hockey programs. I agree to accept all responsibility for the risks, conditions and hazards, which may occur whether they now are known or unknown.
5. Being fully aware of the risks, conditions and hazards of skating/hockey programs, I hereby agree and waive, release and discharge any and all claims for damages, personal injury or property damage as a result of my participation in skating/hockey programs.

This waiver shall remain in effect for the future and shall be binding upon my heirs and successors.

I have read, understand and agree to abide by the terms listed above.

Player: \_\_\_\_\_

Date: \_\_\_\_\_

Team: \_\_\_\_\_